

Title: Forces, Friction and Motion

Introduction

Today we will learn about how the force put on an object determines how it will move when there is no friction and when there is friction.

1. Click this link: <http://phet.colorado.edu/en/simulation/forces-and-motion-basics>

This is a screen shot of the website:

The screenshot shows the PhET Interactive Simulations website. At the top, it says "Over 90 million simulations delivered" and "PhET Interactive Simulations UNIVERSITY OF COLORADO AT BOULDER". There is a search bar. Below that is a "Java Security Advisory" section with a "Read now" button. The main content area features a navigation menu on the left with categories like "Home", "Simulations", "New Sims", "Physics", and "Motion". The "Motion" category is expanded, showing sub-categories like "Sound & Waves", "Work, Energy & Power", "Heat & Thermo", "Quantum Phenomena", "Light & Radiation", "Electricity, Magnets & Circuits", "Biology", "Chemistry", and "Earth Science". The central focus is the "Forces and Motion: Basics" simulation. It includes a thumbnail image of the simulation, a "Download" button (2,721 kB), a "Run Now!" button, and an "Embed" button. To the right of the thumbnail, there is a description: "Explore the forces at work in a tug of war or pushing a refrigerator, crate, or person. Create an applied force and see how it makes objects move. Change friction and see how it affects the motion of objects." There is also a "Donate Now" button and a logo for "PhET is supported by TEXAS INSTRUMENTS and educators like you. Thanks!".

2. Click the button that says "Run Now". It might take a few minutes to load.

The screen will look like this:

The screenshot shows the PhET "Tug of War" simulation interface. At the top, there is a "File Help" menu and tabs for "Tug of War", "Motion", "Friction", and "Acceleration Lab". The main area is a blue sky with a brown ground. In the center, there is a black cart filled with colorful blocks, suspended by a yellow rope. Below the cart, there are two groups of stick figures: a group of four blue figures on the left and a group of four red figures on the right. In the top right corner, there is a control panel with three checkboxes: "Sum of Forces" (checked), "Values" (unchecked), and "Sound" (checked). Below these checkboxes is a "Reset All" button.

3. All answers will be recorded on this document. You will have to switch between the document and the forces and motion simulation in order to complete all parts of the activity.

Explore

1. Place a man on each side of the rope.
2. Hit the "go" button.
3. Hit the "Return" button. Try it again with either the same amount of men on each side or a different amount of men on each side.
4. Hit the "Reset all" button. Click box next to "sum of forces" and "values," continue putting men on each side.
5. Hit the "Return" button.

Questions (answer each question in the space provided)

1. How can you make the blue side win?
2. How can you make the red side win?
3. How can you get a tie on both sides?
4. Repeat step 4. Come up with a number sentence or equation we can use to find the sum of the forces.

Here are a few suggestions.

$F_{\text{applied}} - F_{\text{friction}}$

$F_{\text{applied}} + F_{\text{friction}}$

5. If there was only one man pulling the cart what would the sum of forces be?

Explain

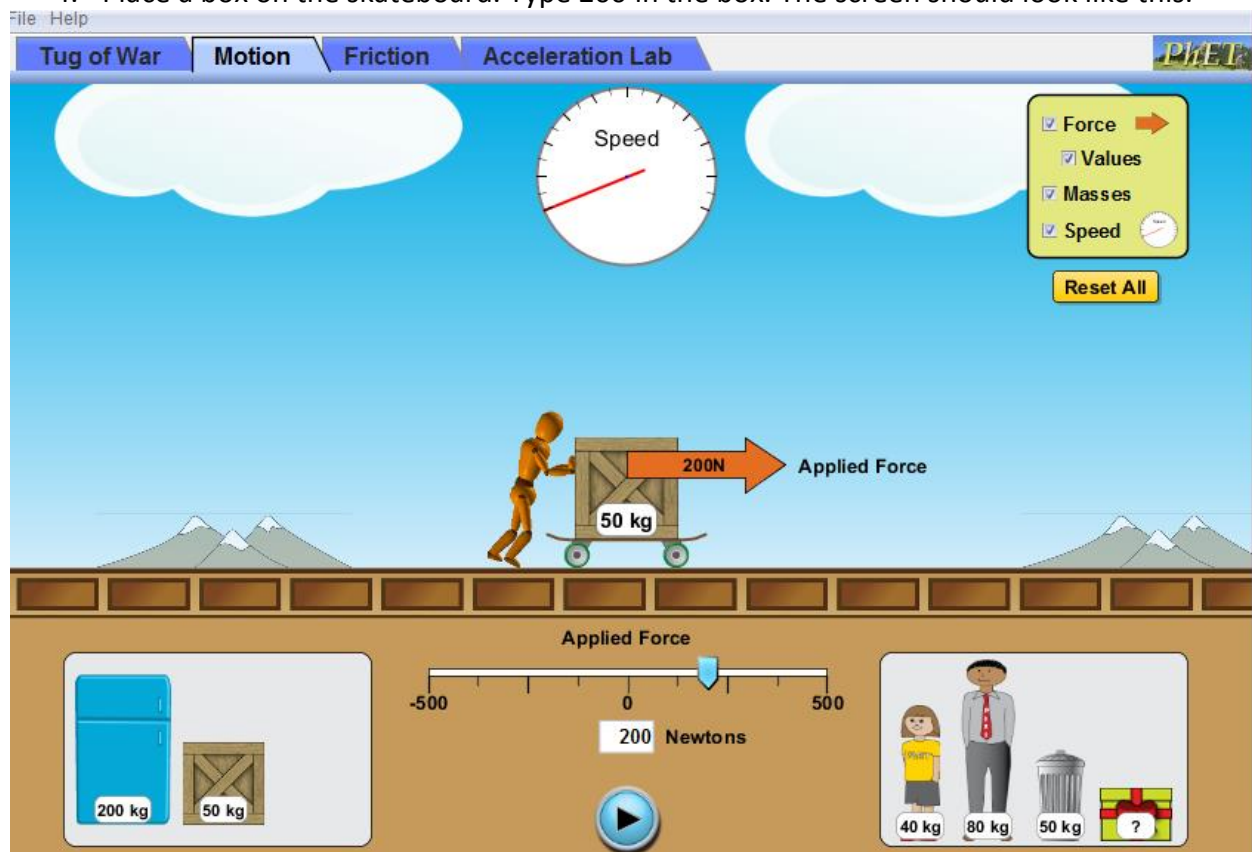
Title: Forces, Friction, and Motion

Aim: How does applied force and friction affect the speed of an object?

The science concept is: If Sum of forces are not zero, object speeds up or slows down. If zero then its speed is constant.

Part I- Motion

1. Click the tab "Motion"
2. Check the boxes next to "force, values, masses, and speed"
3. Click the pause button.
4. Place a box on the skateboard. Type 200 in the box. The screen should look like this:



5. Press the play button. Count to ten, what happens? (Look at the speedometer)
6. Repeat steps 4 and 5 with the refrigerator. (look at the speedometer)
7. Click the "Reset All" button.

8. Repeat steps 2-4 using different objects and different applied forces. You can also use the people.
9. What happens to the speed, does it slow down as different objects are added and the applied force is different?

10. Why do you think this happens?

11. Is there a sum of forces?

12. How much time does it take for 1 crate, 2 crates, a refrigerator, the man, the girl, and the mystery object, with same applied force get to maximum speed? Maximum speed is reached when the hand on the speedometer cannot go any further. (Record your answers in table below.) Open a new browser and type in this link to use the stopwatch.



<http://www.online-stopwatch.com/full-screen-stopwatch/>

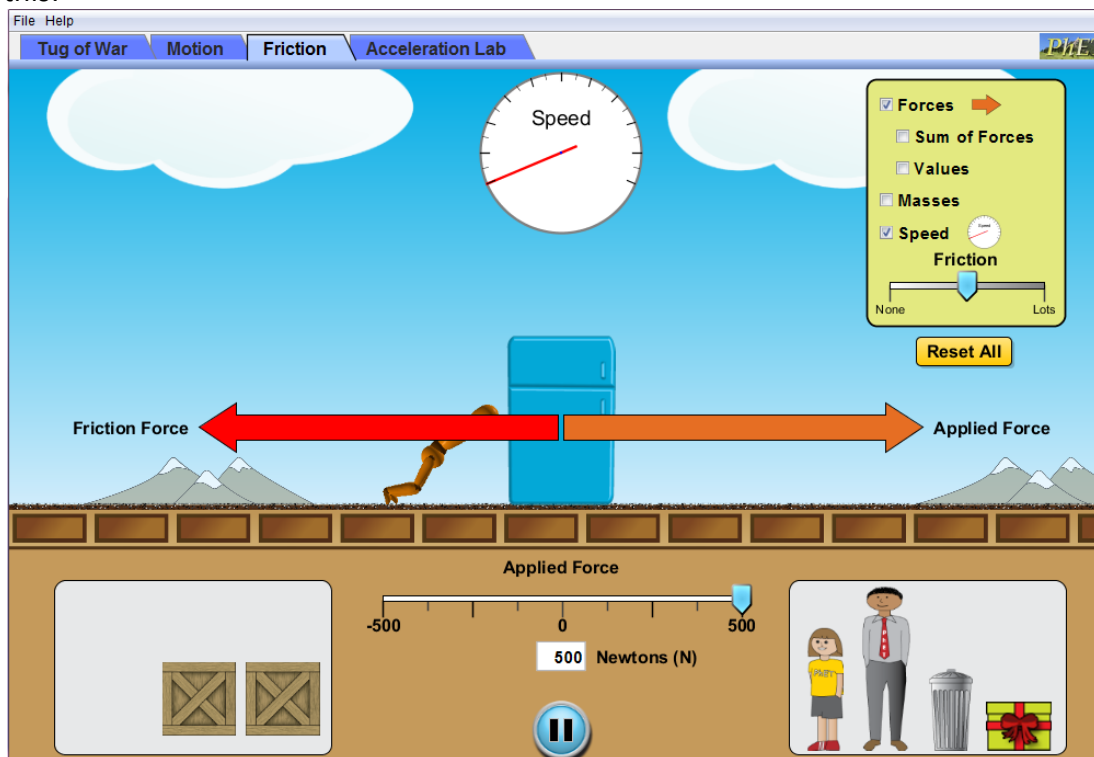
Object	Mass	Applied force (Newtons)	Time (Use stopwatch)
1 crate		300N	
2 crates		300N	
Refrigerator		300N	
Man		300N	
Girl		300N	
Mystery Object		300N	

13. Do you think the object's mass determines how long it will take for that object to reach maximum speed with an applied force of 300 N? Yes or No, Explain your answer.

14. How much do you think the mystery object weighs based on how long it took to reach maximum speed at 300N?

Part II-Friction

1. Click the tab "Friction"
2. Check the boxes next to "forces and speed"
3. Place the refrigerator on the screen. Type 500 in the box. The screen should look like this:



4. What happened? Did the refrigerator move?
5. Click the "Reset All" button.
6. Check the boxes next to "values and speed"
7. Place the refrigerator on the screen. Type 500 in the box. Slide the friction tab toward "None".
8. What happens as you slide the friction tab closer to "None"?

9. Click "Reset All".
10. Check the boxes next to "values and speed"
11. Place any object on the screen. You can also place the people on the screen.
12. Type 500 in the box. Slide the friction tab toward "None" or "Lots". Stop the friction tab where the friction force arrow is between 100N and 200N.
13. Complete the table. Fill in the missing values.

Object	Applied Force (N)	Friction Force (N)	Sum of Forces (N)
Crate	200	125	
Man	472		272
Refrigerator		51	99
Girl	363	100	
Garbage Can	500		375

*You can use the Friction Tab to help you check your answers.

14. Calculate the Sum of Forces using the number sentence or equation you came up with on the first page.
15. Click the "Sum of Forces" box. Did you get the same number using your number sentence or equation?
16. If you did not, how can you revise your number sentence or equation to match the Sum of Forces provided on the screen?

Apply

Now we will call all applied forces positive and all friction forces negative.

Use the equation to complete the table. Fill in the missing values.

Object	Applied Force (N)	Friction Force (N)	Sum of Forces (N)
Box		-210	190
Man	350		274
Refrigerator		-137	363
Girl	200		122
Garbage Can		-50	100
Mystery Object	300		175

1. How does the force placed on an object affect how it moves?
2. What happens if there is too much friction? Will the object move slowly, fast or not at all?
3. What if only a little friction is added, how will the object move?

The END!! Congratulations you are finished.